

NEEDS AND WANTS

Memory Match-Up *with a Twist!*

In this memory game, the cards have pictures of goods or services. When you turn cards over, you must identify whether the picture is of a “want” or a “need.” Players earn points by turning over either two “wants” when it is their turn, or two “needs.”

INSTRUCTIONS:

Cut out the cards along the dotted lines. Lay the cards in rows with the picture sides facing down.

With a partner, take turns flipping over two cards at a time. First, identify whether the item in each picture is of a “want” or a “need.” Does your partner agree? Talk to your partner about why you think the items are “wants” or “needs.”

If you agree both items are “wants” or that both items are “needs,” the player earns one point. If the cards show one “want” and one “need,” turn the cards face down again.

Take turns until all pairs are found.



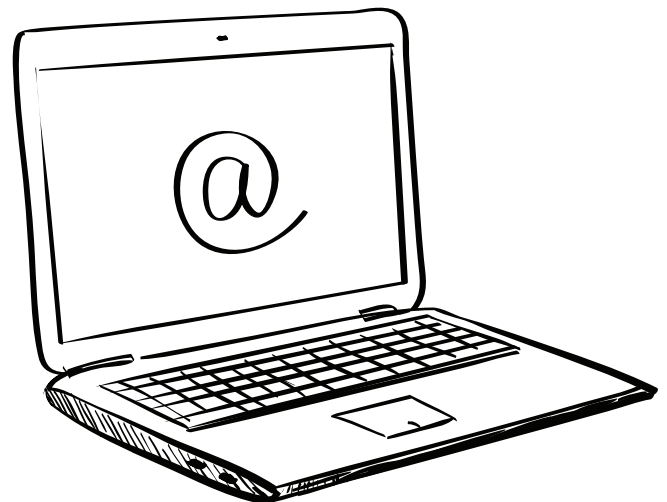
BONUS!

There are four blank cards. Come up with your own ideas for two more “needs” and two more “wants.” Draw and label them on the blank cards. Add them to the other game cards for your next game.

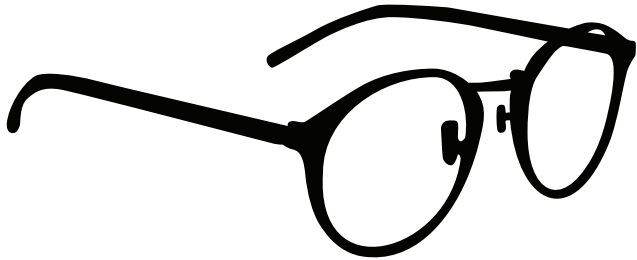
FAST FOOD



COMPUTER



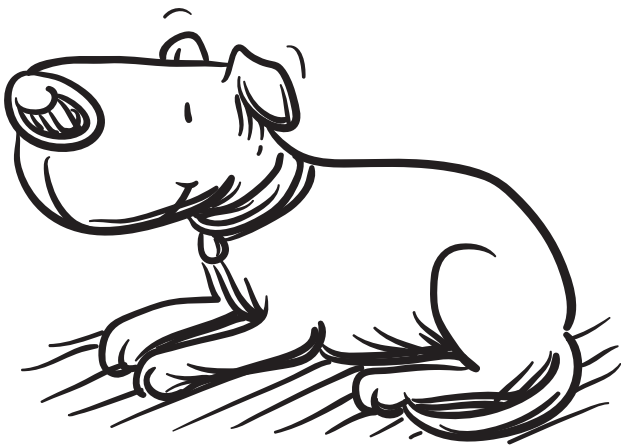
EYEGASSES



A BIRTHDAY PARTY



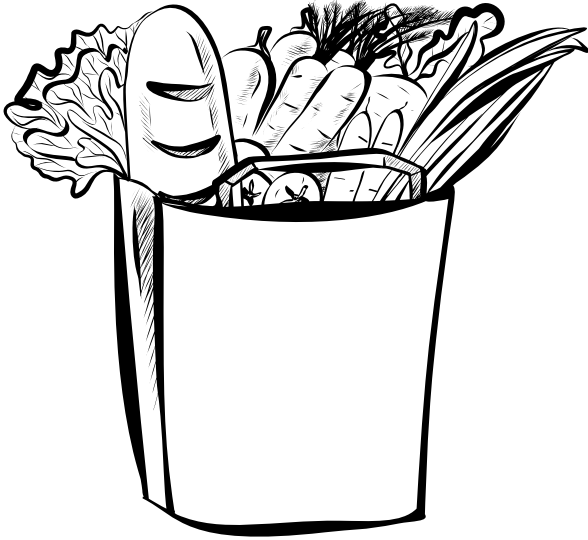
PET



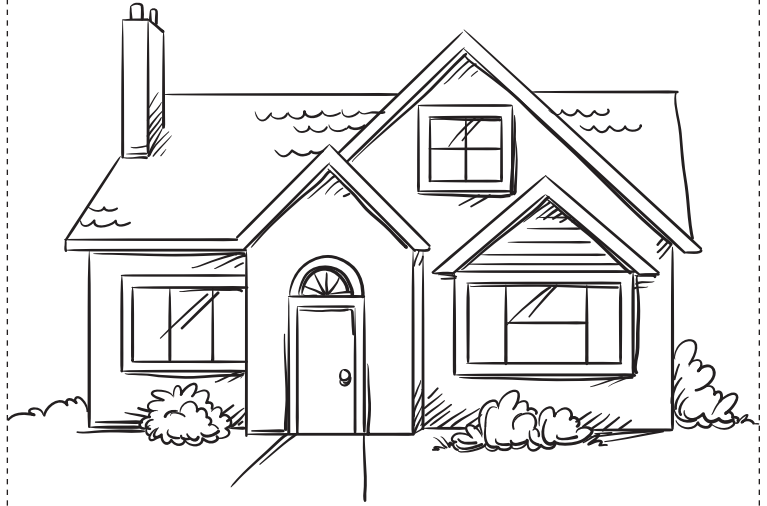
CLOTHES



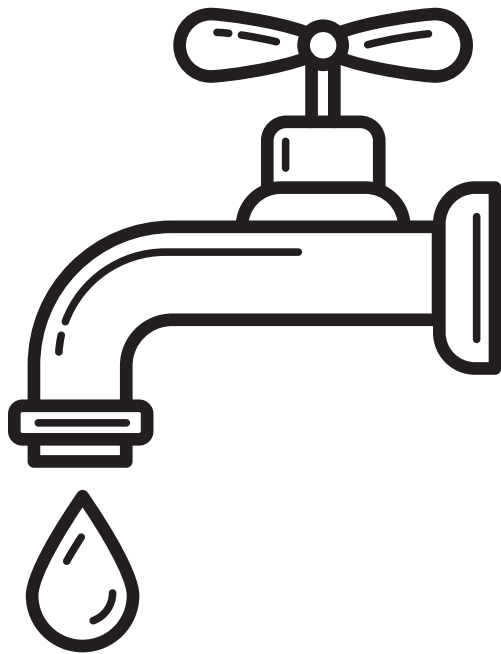
HEALTHY FOOD



A PLACE TO LIVE (SHELTER)



CLEAN DRINKING WATER



VISITING A DOCTOR AND MEDICINE IF YOU ARE SICK



